

1

DAYC-2

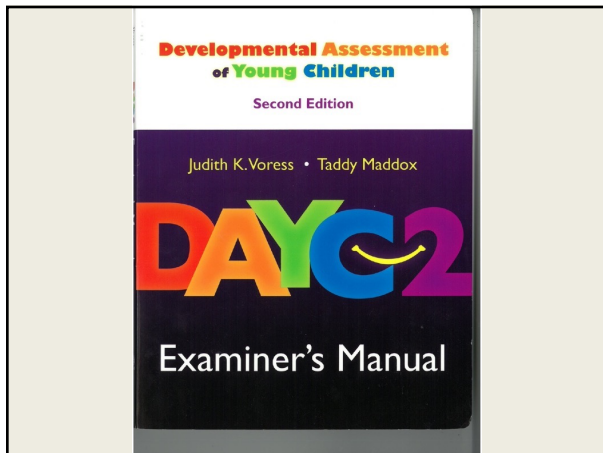
- Norm referenced
- Developmental model
- Norm sample
- Examiner qualifications
- Frequency

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Ages:
Birth through 5 - 11

Domains:
Cognitive
Communication
Social-Emotional
Physical Development
Adaptive Behavior

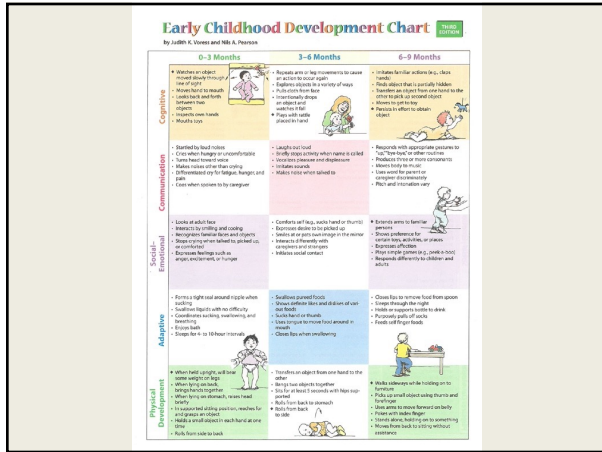
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Testing Options

Interview

Observation

Direct Assessment

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Chronological Age

	Year	Month	Day
Date of Testing	2022	5	5
Date of Birth	2019	7	12
Age			
Age in Months			

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Scoring

1

Exhibits the behavior most of the time or did when younger.

0

Does not exhibit the behavior or does so inconsistently.

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Scoring-General Guidelines

- *And vs Or*
- 2 or 3 attempts
- Model or gesture only if stated
- Keep target domain in mind
- Matching

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Modifications and Adaptations

Modifications and adaptations are allowed but they must not change the intent of the item.

If modifications or adaptations are made, note these in the Interpretations section on the Domain form or software report.

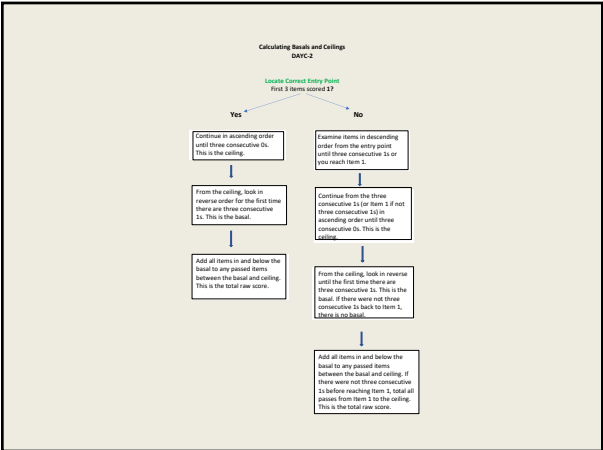
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Entry Points							
Age	COG	RL	EL	SE	GM	FM	AB
8-11 mo.	1	1	1	1	1	1	1
12-23 mo.	19	8	8	16	27	13	14
24-35 mo.	29	16	16	28	37	17	23
36-47 mo.	40	23	24	38	40	19	34
48-59 mo.	53	27	30	46	43	22	44
60+ mo.	65	31	34	51	47	26	50

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Basals and Ceilings	
Basal	
Score of 1 on three consecutive items	
Ceiling	
Score of 0 on three consecutive items	

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Basal and Ceiling Example A		
Item #	15.	30. 0
1.	16.	31. 1
2.	17.	32. 1
3.	18.	33. 1
4.	19.	34. 1
5.	20. 1	35. 1
6.	21. 1	36. 0
7.	22. 1	37. 0
8.	23. 1	38. 0
9.	24. 1	
10.	25. 0	
11.	26. 0	
12.	27. 1	
13.	28. 1	
14.	29. 1	

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Basal and Ceiling Example B		
Item #	16. 1	32.
1.	17. 0	33.
2.	18. 1	34.
3.	19. 1	35.
4.	20. 0	36.
5.	21. 0	37.
6.	22. 0	38.
7.	23.	
8.	24.	
9.	25.	
10.	26.	
11.	27.	
12. 1	28.	
13. 1	29.	
14. 1	30.	
15. 0	31.	

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Basal and Ceiling Example C		
Item #	16. 0	32.
1. 1	17. 1	33.
2. 1	18. 0	34.
3. 0	19. 1	35.
4. 1	20. 0	36.
5. 0	21. 1	37.
6. 0	22. 1	38.
7. 1	23. 0	
8. 0	24. 1	
9. 1	25. 0	
10. 0	26. 0	
11. 0	27. 0	
12. 0	28.	
13. 1	29.	
14. 1	30.	
15. 0	31.	

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Basal and Ceiling Example D		
Item #	16.	32. 1
1.	17. 1	33. 0
2.	18. 1	34. 1
3.	19. 1	35. 0
4.	20. 0	36. 0
5.	21. 1	37.
6.	22. 0	38.
7.	23. 1	
8.	24. 1	
9.	25. 1	
10.	26. 0	
11.	27. 1	
12.	28. 0	
13.	29. 0	
14.	30. 0	
15.	31. 0	

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Normative Scores	
Raw Score	
Standard Score	
Percentile	
Age Equivalent	
General Developmental Index	

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Using Norm Tables	
• Use age in months	
• > and <	
• Age changes from first to last administration	

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Scoring Activity

Determine the age, raw score, standard score, percentile, and age equivalent for the Adaptive Behavior Domain. Responses from an interview with the mother, observation during the interview, and direct assessment are in your handout.

Date of Birth: February 2, 2019

Date of Testing: January 7, 2022

Age
RS
SS
%ile
AE

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Interpretation

- Within the test
- Across tests
- Responsible decision making

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Domain	Domain			
	COG	COM	SE	PD
COM	9	-	-	-
SE	9	9	-	-
PD	8	9	9	-
AB	9	9	9	9

Domain	Domain			
	COG	COM	SE	PD
COM	21	-	-	-
SE	24	25	-	-
PD	30	32	29	-
AB	27	27	26	29

Subdomain Comparison	Statistically Significant	Clinically Useful
RL vs. EL	>11	>21
GM vs. FM	>9	>22

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Reliability

Consistency with which a test accurately measures a specific ability

Validity

Tests are valid if they do what they are supposed to do

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Cautions In Interpretation

- Tests Don't Diagnose
- Test Results Don't Reveal Daily Instructional Programs
- Interpretation of Accommodated/Modified Results

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Select Items

Cognitive:

- 20. touches adult to have that person start or continue interesting game or action
- 30. manages three to four toys by setting one aside when given a new toy
- 32. stacks six to seven blocks
- 39. matches circle, square, and triangle
- 45. matches objects by color, shape, and size

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Cognitive #31 spontaneously names five or more objects vs. Expressive Language (Communication) #14 uses at least 5 words.

33. imitates activities using substitute object to represent real one

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Social Emotional:

32. asks for assistance when having difficulty

Gross Motor:

34. creeps backward down steps

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Expressive Language:

15. says one word that conveys entire thought; meaning depends on context

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